

What do you do when the weather is cold, the evenings are long and you want to have some entertainment?

Go for a 'Drive'.. but in the warm!

Many years ago I remember the delight of playing 'Beetle Drive' with a group of friends and have seen this as advertised as a group activity in various village and community halls through the land. What about translating this into a Morgancentric game? .. and 'Morgan Drive' was born.



It is a very similar format to the original 'Beetle Drive'. Groups and individuals throwing dice to form the 'Morgan' by drawing the relevant components including body, cockpit, wheels, spare wheel, radiator, headlights.

The room layout is best played using tables of four.

Individuals play as 'pairs' (facing each other across the table) during a 'game'. Each person takes it in turns to throw the dice and they AND their 'partner' can use this number to draw a piece of the car.

The components of the 'car' can be drawn by throwing the correct number on the dice and relevant items can only be added once the corresponding part is in place, so to add wheels you need a body and so it goes on.

For the body (to start) you need a '6', the cockpit a '5', for EACH wheel you need a '4' (4 required this is not a three wheeler!), a spare wheel a '3' (one required for this car!), a '2' for each headlight and a '1' for the radiator.

Once a pair has completed a car they shout 'Morgan' and that game stops.

Each piece of a drawn car is then added up by everyone and a note made on the sheet for adding up later. (A full car is worth 35 points).

The winning couples move on separately, each one goes to a table to their left (opposite directions) – this is the tricky bit!! The losers remain to face another couple and the 'games' repeat until the predefined number have been played (6 is a reasonable number).

At the end of the last game, the end of the 'Drive', simply add up each of your individual scores and the one with the highest is the winner.

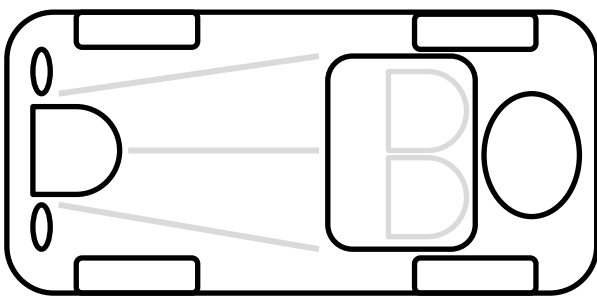
If you are feeling generous you can even award a prize for the best drawn 'Morgan'.

This is a great way of meeting other Centre Members and potential 'wife swapping' for the duration of the game only!

If you fancy giving it a go then feel free to download the score sheet from our website www.oxmog.org.uk under 'Links' and have a bit of fun. I can guarantee you will see who can be 'competitive' with a dice and all the while you can keep warm and no MSA Licence is required!

You never know it might become an inter-Centre activity.

Keith Hofgartner – OxMog Event Coordinator



Morgan Drive

